



## **SANGAMON COUNTY WATER RECLAMATION DISTRICT**

### **\*\*\*\*\*WET WEATHER COMBINED SEWER OVERFLOW WARNING TODAY \*\*\*\*\***

There is a combined sewer overflow warning today July 8, 2025 When it rains or when water levels in area rivers and streams are elevated, the sewers in the combined sewer areas of the Sangamon Water Reclamation District (SCWRD) can overflow -- sending untreated rainwater and sewage into our streams. Today, weather conditions have caused combined sewer overflows. Please avoid all contact with waters in or near a combined sewer outlet area. After a rainstorm, you should avoid contact with streams in the combined sewer area for at least 72 hours. You also should avoid contact with streams in the combined sewer area until 72 hours after water levels in area rivers and streams have returned to normal elevation. Signs are posted to identify Combined Sewer Overflow Outfalls and areas where contact with the water could be hazardous. Even in dry weather, it's best to avoid contact with urban streams and teach children to stay away from waterways in the combined sewer area. SCWRD is implementing many projects to clean our water and reduce and eliminate sewage overflows. Please refer to the information below as to the specific overflow areas.

The following CSO Outfalls may have been active:

#### **SPRING CREEK CSO OUTFALLS**

Oak Knolls CSO Outfall (Southeast corner of Veterans Parkway and Jefferson)

Town Branch CSO Outfall (Lincoln Avenue and Salome)

Amos Branch CSO Outfall (300' upstream of the Amos Bridge into the Town Branch)

Bond & Patton CSO Outfall (Southwest quadrant of Veterans Parkway and Walnut Street)

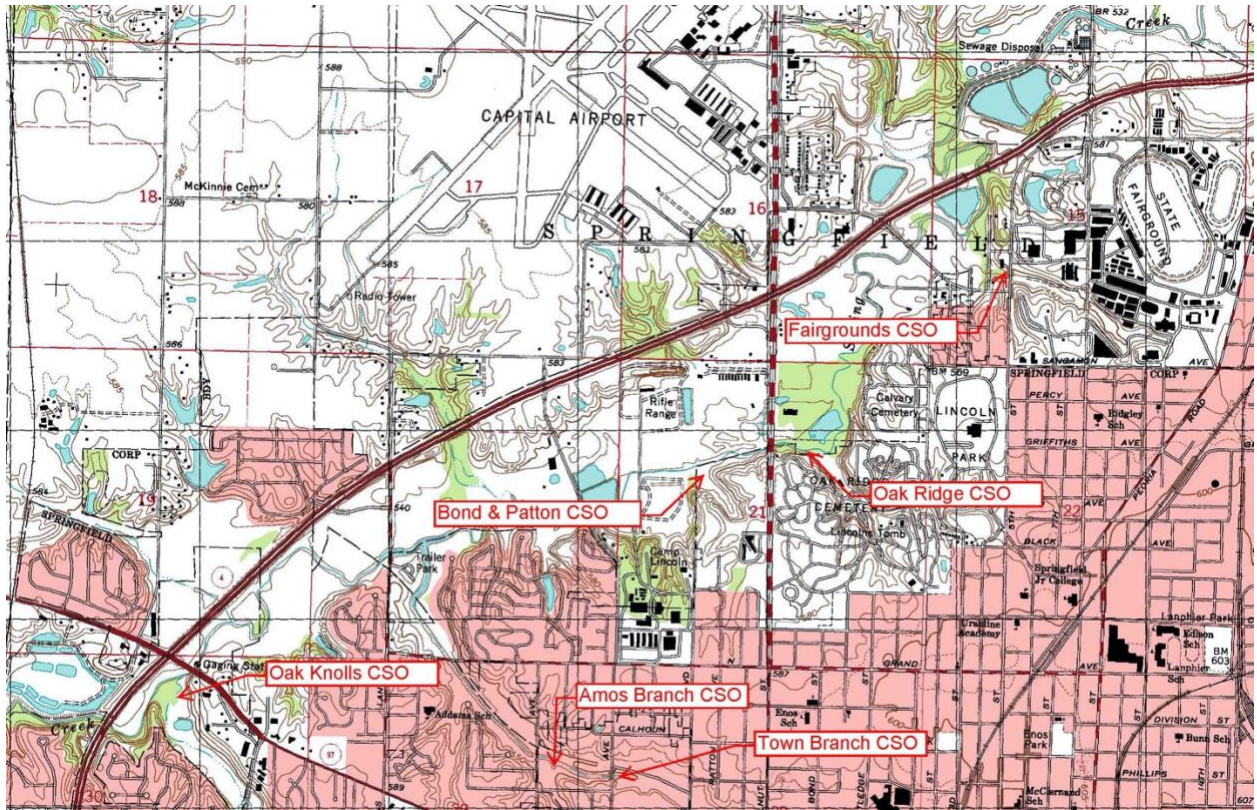
Oak Ridge CSO Outfall (Maintenance Area at Oak Ridge Cemetery)

Fairgrounds CSO Outfall (200' north of Browning Road at the west side of North 5th Street)

#### **SUGAR CREEK CSO OUTFALLS**

Sugar Creek Plant (located at SE intersection of I-55 and I-72)

**CSO OUTFALL LOCATIONS ARE SHOWN ON THE FOLLOWING MAP**



**SPRING CREEK CSO OUTFALL LOCATIONS**